**Link to the application website:** [**https://boards.greenhouse.io/xai/jobs/4436992007**](https://boards.greenhouse.io/xai/jobs/4436992007)

**Cover letter is below:**

**Sean Daniel Parrell**  
12814 Westside Village Loop  
Windermere, FL 34786  
(248) 390-6878  
seanparrell@gmail.com

September 8, 2024

xAI  
Bay Area (San Francisco and Palo Alto/Remote position)

Dear Hiring Manager,

I am excited to apply for the AI Coding Tutor position at xAI. Your mission to develop advanced AI systems that are truthful, competent, and beneficial to humanity resonates deeply with me. With my background in software development and technical writing, combined with hands-on experience in Python, C++, and Java, I am eager to contribute to your AI model training initiatives by curating high-quality datasets and refining AI-generated code.

Currently pursuing a degree in Computer Science at the University of Florida, I have gained extensive knowledge in multiple programming languages and systems. My role as a Technical Writer at LinkedIn Learning has honed my ability to communicate complex coding concepts clearly and effectively. Additionally, my experience as CEO of Big Games Corporation has allowed me to develop and release multiple software products, providing me with deep insights into industry standards for efficiency, scalability, and reliability.

I am particularly drawn to this opportunity because of xAI's commitment to pushing the boundaries of AI through rigorous coding and data curation processes. I am confident that my strong foundation in software development, coupled with my experience working with SQL, Kubernetes, and AWS, will enable me to collaborate effectively with your team to ensure high-quality AI-driven coding solutions. I thrive in dynamic environments and am excited by the chance to work on cutting-edge AI initiatives with xAI.

Thank you for considering my application. I look forward to the opportunity to further discuss how my skills and experiences align with the goals of xAI. Please feel free to contact me at (248) 390-6878 or via email at seanparrell@gmail.com.

Sincerely,  
**Sean Daniel Parrell**

**Resume is below:**

**Sean Daniel Parrell**  
12814 Westside Village Loop, Windermere, FL 34786  
(248) 390-6878 | seanparrell@gmail.com

**Education**  
**Bachelor’s in Computer Science** – University of Florida, Gainesville, FL  
*Expected Graduation: August 2025*  
Relevant Coursework: C++, Python, ASP.NET, C#, MySQL, MS SQL Server  
GPA: 3.8

**Associates in Arts** – Santa Fe College, Gainesville, FL  
*September 2022 – December 2023*  
GPA: 3.7

**Technical Skills**

* Programming Languages: Python, C++, C#, Java, Rust, JavaScript, Go
* Tools: SQL, Kubernetes, Spark, Kafka, gRPC, AWS, shell scripting (bash, zsh)
* Software Development: Unity, Visual Studio, Blender, Autodesk Inventor
* Databases: MySQL, MS SQL Server
* Version Control: Git

**Professional Experience**  
**Technical Writer** – LinkedIn Learning, Remote  
*February 2023 – Present*

* Developed over 1,000 course assessments for IT-related content
* Edited and refined course objectives and explanations for software development topics

**CEO** – Big Games Corporation, Remote  
*March 2019 – Present*

* Developed and published 7 Xbox One games, 7 Windows games, and 4 Oculus games
* Full-stack development in C#, Unity, and SQL
* Managed a customer review database and trained team members in game development

**Golf Assistant** – Disney World Golf, Lake Buena Vista, FL  
*August 2021 – June 2022*

* Assisted in golf services and provided exceptional customer support

**Projects & Contributions**

* **Open Source Contributions**: Actively participated in multiple projects on GitHub, focusing on AI and coding solutions
* **Flight Training**: Currently working toward a solo private pilot license, completion expected Fall 2023

**Achievements & Interests**

* **Robotics Club Lead Designer** – University of Florida
* **Volunteer** – Catholic Gators, Gainesville, FL
* **Programming Competitions**: Participated in online coding challenges (Codeforces, LeetCode)